

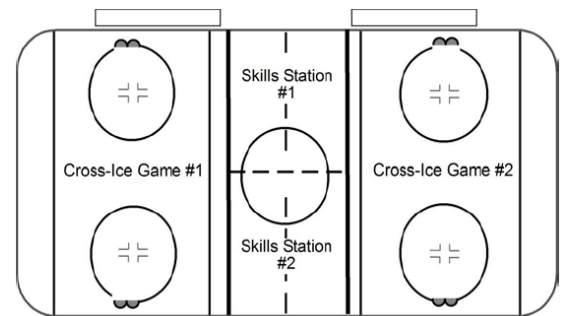


# Orangeville Tigers March Madness Jamboree Guidelines

March 5 & 6, 2022

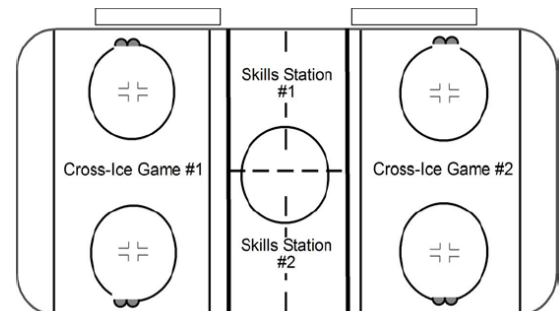
## FUNdamentals (2016 & 2017 Birth Years)

- **CROSS-ICE** games
- Small nets
- Blue pucks
- **No goalies**
- Games
  - ✓ Game length: **2 periods X 18 minutes**
  - ✓ Shift length of **3 minutes (running time)**
  - ✓ Buzzer to change shifts
  - ✓ 4-on-4
  - ✓ No score kept
  - ✓ **No referees**; coaches on the ice to assist with positioning and shift changes
  - ✓ Face-off to begin the game, but a live puck during shift changes
  - ✓ Upon a goal being scored, scoring team backs off to half and opposing team bring the puck up the ice
  - ✓ During games, players not playing will participate in skills stations in the middle section of the ice
- **Teams will play two 36-minute games in one ice session**
- 4 teams will be on the ice during one ice session



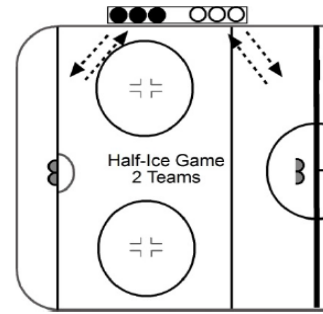
## U7 (2015 Birth Year)

- **CROSS-ICE** games
- Small nets
- Blue pucks
- **No goalies**
- Games
  - ✓ Game length: **2 periods X 18 minutes**
  - ✓ Shift length of **3 minutes (running time)**
  - ✓ Buzzer to change shifts
  - ✓ 4-on-4
  - ✓ No score kept
  - ✓ **No referees**; coaches on the ice to assist with positioning and shift changes
  - ✓ Face-off to begin the game, but a live puck during shift changes
  - ✓ Upon a goal being scored, scoring team backs off to half and opposing team bring the puck up the ice
  - ✓ During games, players not playing will participate in skills stations in the middle section of the ice
- **Teams will play two 36-minute games in one ice session**
- 4 teams will be on the ice during one ice session



## U8 (2014 Birth Year ONLY)

- **HALF-ICE** games
- Medium nets (4.5' wide X 3' tall)
- Blue Pucks
- **Goalies**
- Games
  - ✓ Game length: **2 periods X 18 minutes**
  - ✓ Shift length of **2 minutes** (running time)
  - ✓ Buzzer to change shifts
  - ✓ 4-on-4 (+ goalies)
  - ✓ No score kept
  - ✓ **No referees**; one coach per team on the ice to assist with positioning and shift changes
  - ✓ Face-off to begin the game, but a live puck during shift changes
  - ✓ Upon a goal being scored, scoring team backs off to half and opposing team bring the puck up the ice
- Due to the rink divider set up, teams may use the bench and/or the penalty box for players who are not on the current shift
- **Teams will play two 36-minute games in one ice session**
- 4 teams will be on the ice during one ice session



## U9 (2013/2014 Birth Years, or 2013s ONLY)

- **FULL-ICE** games
- Regulation nets
- Black Pucks
- **Goalies**
- Games
  - ✓ Game length: **3 periods X 10-10-12 minutes**
  - ✓ No score kept
  - ✓ Referees
- No playoffs

If you have any questions about these Guidelines, do not hesitate to contact:

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